Presentation

Dear readers,

This issue closes our tenth volume. This is an important result for the community that works with Strategic Design and the many disciplinary approaches related to the strategical contribution of Design for the improvement of organizational and social processes. We would like to thank you for your continuing support.

In the first paper of the issue, Cláudia de Souza Libânio, Fernando Gonçalves Amaral and Sérgio Almeida Migowski develop a literature review on *Classification of competencies in design management: Individual, collective, and organizational levels*

Ana Lúcia Silva and Giselle Schmidt Merino present the *Potentialities of remote teams in the innovation process in an organization through the design management.*

Raquel Noronha and Márcio Guimarães explore the relation between design and anthropology for studying *Craft production and design as women's emancipation instruments.*

Elena Enrica Giunta, Chiara Galeazzi, Agnese Rebaglio and Giulia Simeone propose the scenario building as a powerful tool for fostering social innovation in the urban environment in *Storiepossibili (possible stories): Measuring social networks and designing scenarios to address new urban questions*

The last paper is *Design management in the toy industry: Case studies on design insertion for the development process in Brazilian toy companies* by Rodrigo Queiroz Kuhni Fernandes, Virginia Cavalcanti and Ana Maria de Andrade.

We invite you to read the contributions of your interest. Moreover, as part of the SDRJ's community, we would like to invite you to send us your contributions and suggestions for a continue development of the journal.

Carlo Franzato
Editor